

# bezzewizzer®

**SIMPLIFIED RULES**  
To Get You Playing Right Away!

For more detailed rules, including additional ways to play your BEZZERWIZZER® and ZWAP tiles, refer to the instruction sheet.

## OBJECT OF THE GAME

Be first to completely circle the board by correctly answering trivia questions.

## GETTING STARTED

Each team selects a playing piece, two BEZZERWIZZER® tiles, one ZWAP tile and one tile board of the same color.



Tile Board



Place all games pieces on the game board's Start Square.



Start Square

Put the 20 black category tiles into the bag. Choose 1 team to go first.

## LET'S PLAY

1. Each team draws four category tiles from the bag (refer to the Category Reference Card for descriptions of icons).

ARCHITECTURE	LANGUAGE
ART & STAGE	LITERATURE
BUSINESS WORLD	MUSIC
COMMUNITIES	NATURE
DESIGN	POLITICS
FILM	SCIENCE
FOOD & DRINK	SPORTS & GAMES
GEOGRAPHY	TECHNOLOGY
HISTORY	TRADITIONS & BELIEFS
HUMANS	TV & RADIO

Category Reference Card

2. Place your category tiles on your tile board in the order you want to answer them. Categories with more dots earn more points when answered correctly.



1 point 2 points 3 points 4 points

3. Beginning with the lowest-value category tile, teams take turns answering one question each. Correct answers allow you to move your game piece clockwise around the board according to the point value (dots) for that question.

4. When it's your turn to answer, the team to your left draws a question card and reads a question for your current category. After the question has been answered (whether correctly or incorrectly), return the question card to the back of the box and turn the used category tile facedown. Play then proceeds clockwise to the next

5. But there's more! You can score extra points through tactics and trickery! Each team can use two BEZZERWIZZER® tiles and one ZWAP tile per round.

6. Once all teams have had a chance to answer four questions, the round is over. Category tiles are returned to the bag and all teams take back any BEZZERWIZZER® and ZWAP tiles they may have played. A new round begins.

The right to play first moves clockwise at the start of each new round.

7. Repeat steps 1-6 until someone wins.

## Winning the Game

The first team to circle the board and return to the Start Square after everyone has answered the same number of questions is the winner!

If more than one team reaches the Start Square, each of those teams draws a new Category tile and answers one question from their category. Continue drawing Category tiles until only one team answers correctly and wins the game.

## BEZZERWIZZER® Tiles

If you think you know a lot about your opponent's next category, play a BEZZERWIZZER® tile before the question is read to them – then you can try to steal the question! After the question is read, the other team gives their answer first then you give yours. If they don't answer correctly but you do, you score 3 points!

If it is your turn to read the question to the other team, you must play your BEZZERWIZZER® tile before you look at the question.

## ZWAP Tile

Play a ZWAP Tile at the beginning of your turn to swap one of your face-up Category Tiles with one of your opponent's – you must play a ZWAP before the question is read. This is a great way to get rid of a category you don't want.

After playing a BEZZERWIZZER® or ZWAP Tile, turn it face down and set it aside until the end of the round.